PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN SMALL ENTITY** TYPE -(Column 1) (Column 2) OR **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE 710.00 **BASIC FEE** 355.00 **FOR** NUMBER FILED NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 = X40 =X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE **TIONAL** RATE TIONAL **AMENDMENT AFTER PREVIOUSLY EXTRA FEE** FEE PAID FOR **AMENDMENT** X\$18= Total Minus X\$ 9= OR Independent Minus X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI- $\boldsymbol{\omega}$ REMAINING NUMBER **PRESENT TIONAL** TIONAL RATE RATE **PREVIOUSLY** AMENDMENT AFTER **EXTRA FEE** FEE **AMENDMENT** PAID FOR X\$18= Minus Total X\$ 9= OR Minus Independent X40= X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-ပ REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY AMENDMENT AFTER EXTRA** FEE PAID FOR FEE **AMENDMENT** Total Minus ** X\$18=X\$ 9= OR Independent Minus X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number